PARTICIPANT INFORMATION SHEET

You are being invited to take part in a research co-production project. Before you decide it is important for you to understand why the research is being done and what it will involve. Please take time to read the following information carefully and discuss it with others if you wish. Please ask if there is anything that is not clear or if you would like more information. Thank you for reading this.

Who will conduct the research?

Dr Tertia Barnett and Dr Joana Valdez-Tullett of Historic Environment Scotland (HES) will conduct the co-production. Other academic and project partners (who may also drop in to observe/participate in the training and co-production) are Dr Stuart Jeffery (The Glasgow School of Art’s School of Simulation and Visualisation), Dr Guillaume Robin (University of Edinburgh’s School of History, Classics and Archaeology), Dr Sharon Webb (Director of Kilmartin Museum), and Cara Jones (Adopt-a-Monument Project Officer, Archaeology Scotland). Colleagues from HES, and members of our partner group NOSAS (North of Scotland Archaeology Society) may also be involved in training from time to time. We will ask you for your name and email address so that we can contact you in relation to project activities. We may occasionally need to share your name and email address with our project partners if they need to contact you directly, but we will always email you beforehand to ask for your consent. Personal data will be stored securely on the HES network for the duration of the project only.

Title of the Research

Scotland’s Rock Art Project (ScRAP).

What is the aim of the research?

Together with trained community teams, we aim to locate around 2000 of the 2400 prehistoric carvings known in Scotland, and also to look for undiscovered rock art. We will gather detailed information about the carvings using a range of techniques, including photography, photogrammetry (3D photography), and Reflectance Transformation Imaging (RTI). Understanding the significance of rock art through time is integral to ScRAP. We are also interested in how community groups engage with the carvings, and in what ways this relationship changes through the life of the project as people engage with them in different ways. The information gathered during the project will enable us to explore the following research questions:

- What was the relationship between prehistoric rock art and the natural and cultural landscape of Scotland
- In what ways have the rock art been altered and reused through time
- In what way is rock art used and valued by people today

Information and images relating to the rock will become permanently archived in the National Record of the Historic Environment (Canmore) and regional Historic Environment Records (HERs) where it will be publicly accessible for research, education, and general interest. The record will also inform conservation and management strategies to help sustain the carvings for the future.

We will provide training in all techniques used for the recording, if people are unfamiliar with them. ScRAP will only work through everyone’s active participation, the willingness to harness existing skills.
in perhaps new ways, and the sharing of these skills between all participants (including the researchers and community group members).

**Who is taking part?**

Anyone with an interest in rock art or the historic landscape can be involved, and we are aiming to work with and train around ten community ‘teams’. In many cases, a community team will be formed from members of an existing local interest group, but some teams may comprise individuals who are not affiliated to a particular group. In all cases, we work with you to ensure that we maintain excellent communication and that there is an environment of collaboration and trust which will make ScRAP a more rewarding experience for all involved.

You may or may not have experience of rock art, or of working with 3D digital technologies - but that doesn’t matter! We will provide training and support, and we welcome a diversity of views and experiences.

**What will I be doing?**

Team members can undertake any of the following roles, depending on individual preference:

- Field survey to locate and verify known sites, or to look for new sites
- Archival research
- Field recording (text, sketches)
- Photography
- Photogrammetry and/or RTI
- Processing digital images to create 3D and 2D models
- Workshops and focus groups to discuss your perspectives on rock art
- Get-togethers to share results and ideas
- Creative activities

**Data gathering**

Your active participation is likely to vary, depending on how much time you are able to commit to the project. Training will take place over a total of two days somewhere near you. This is likely to be in a local community centre, and in the open somewhere with rock art (although in certain areas, we may need to travel some distance to find rock art suitable for training).

Once you are trained, it is advisable to do a one or more ‘practice runs’ with your team to familiarise yourself with the recording methods, and identify any issues that you may need our support with. When you are at ease with the recording process, you will be in a position to begin recording. This will involve fieldwork, potentially in remote areas and in adverse weather conditions. You will decide the extent of your fieldwork, what places you visit, and when you undertake the work, and we will provide support throughout, as you require. Your participation is voluntary and you are free to withdraw at any time.

Data that you gather in the field will be submitted to the ScRAP database using our online form (please see our guidance document *Transferring rock art records to ScRAP*), where it will become publicly accessible via our website. All rock art records will eventually be deposited in Canmore for long-term after ScRAP has finished in 2021.

**Workshops**

During the project, we will also ask you to think about and reflect on issues related to the research questions of the project as part of semi-structured focus group sessions. This will be documented, and we may ask if you are happy to allow us to record some of those focus group sessions for archival purposes (please see our *Consent Form*). Throughout your engagement in this project, and hopefully beyond, we will encourage you to share your experiences with other groups involved in ScRAP. We will
also encourage you to write/blog/tweet about your experiences on our website, or other social media channels.

We may ask to interview you, in which case we will tell you more about the project and what the interview would involve. If you are happy to be interviewed, we may also ask if your interview can be archived for other researchers to use. The interview will be semi-structured. The length of the interview will therefore depend on how much you have to say and how much time you have to spare. As a rough guide it might last for as little as half an hour or up to two hours. You will be under no obligation to answer any of our questions and you can also request to speak off the record at any point. Some-time after your participation in the workshop we may request a follow-up visit, to see how ScRAP has impacted on your community group. This will take the form of another semi-structured focus group session.

What happens to the data collected?

The information you gather through fieldwork, and the 3D models produced, and their associated meta-data, will provide an important source of data that other researchers, community groups, visitors to the area, may want to use in the future. When participants agree to take part they are asked to agree to transfer any rights (including copyright) that they own in any work that they create or are involved with creating in the course of the project to HES so that it can be preserved as part of the National Record of the Historic Environment of Scotland (Canmore) and it is a condition of their participation that they agree to do so. You will also be able to use all the information, images and 3D models in any way you like, except for commercial purposes (e.g. within a book that you sell). All material recorded by project participants will be stored in the ScRAP database for a minimum of five years, and will also be transferred to Canmore for long term curation. Researchers’ notes and audio recordings on social value will be retained in a ScRAP project archive for a maximum of five years. Please see our guidance Transferring rock art records to HES for more information on what HES copyright means and your choices.

What happens if I do not want to take part or if I change my mind?

It is up to you to decide whether or not to take part. If you do decide to take part you will be asked to sign a consent form, having read this information sheet. If you decide to take part you are still free to withdraw at any time without giving a reason and without detriment to yourself. Please note that if you do decide to withdraw, any work that you have been involved in creating will still form part of the project and will be assigned to HES as outlined above.

Will I be paid for participating in the research?

Whilst we greatly value your assistance, our funding is not able to cover payment for your time, or reimbursement of costs incurred during your fieldwork.

Will the outcomes of the research be published?

We will use the data generated through ScRAP to answer our research questions. The data will help us to develop academic understanding of rock art in the past and present, and may also help us to inform institutional practices in this area. We will disseminate our findings through academic and non-academic articles and conference presentations, and through talks to local groups. You will be given an electronic copy of all publications arising from our research. We will also encourage participants to follow their own lines of research, and support them where possible.

Contact for further information advice and support

Dr Tertia Barnett (ScRAP Principal Investigator): Tertia.Barnett@hes.scot
Joana Valdez-Tullett (ScRAP Research Assistant): Joana.Valdez-Tullett@hes.scot