







Project Team and Partners

Principal Investigator



Volunteers



Tertia Barnett



Joana Valdez-Tullett



Maya Hoole



Sarah Scott, Kirsty Lilley

Co-Investigators



Guillaume Robin
Edinburgh University
History, Classic &
Archaeology



Stuart Jeffrey
Glasgow School of Art
SimVis



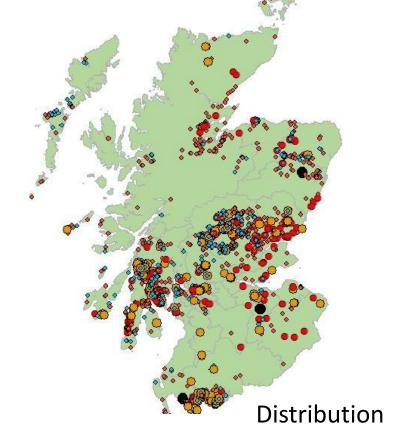
Project Partners:
NOSAS
Kilmartin Museum
Archaeology Scotland

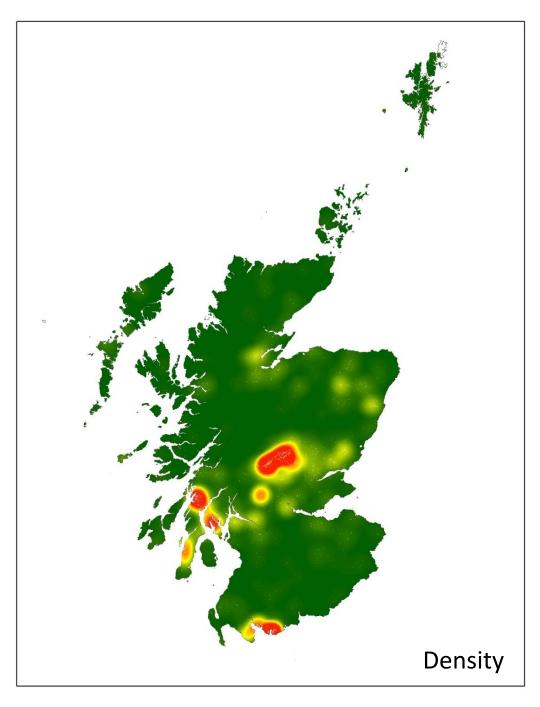


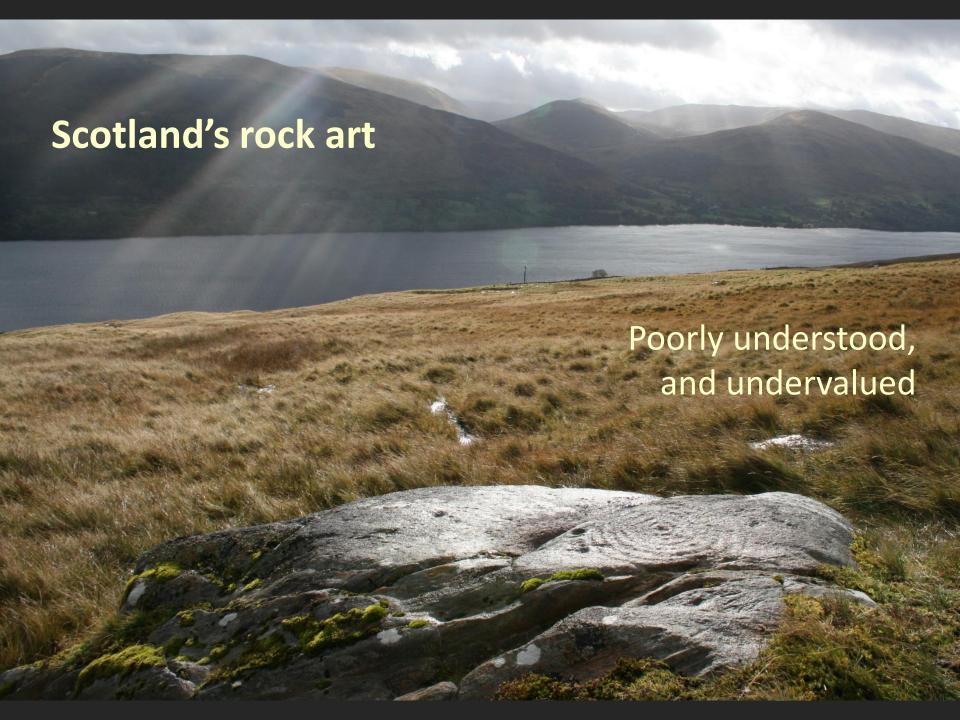


Scotland's rock art

Over 3000 carved rocks known in Scotland 40% of all known rock art in Britain and Ireland







Scotland's Rock Art Project

Enhancing understanding, awareness and value of Scotland's rock art through community co-production and research





Working with 11 trained Community Teams to record Scotland's rock art



Website and Data input system www.rockart.scot



WELCOME

Welcome to the website for the Scotland's Rock Art Project! Around 5000 years ago, people in Scotland carved mysterious symbols on rock surfaces across the landscape. We call these prehistoric carvings 'rock art' and, if we look carefully, we can still see traces of them today. Thousands of prehistoric carvings are known in Scotland, and there may be many more waiting to be discovered. They were clearly important to the people that created them, but we know little about how were they used, or what purpose they served. Scotland's Rock Art Project is working with communities across Scotland to learn more about these enigmatic carvings.

On our website you can find out what we are doing, and how you could get involved. You can search our database for prehistoric carvings in Scotland, and discover more about rock art here and elsewhere in the world.

ROCK ART MAP



ABOUT US **▼**

ABOUT ROCK ART →

IMAGES +

RECORD →

RESOURCES +

RESEARCH →

EVENTS

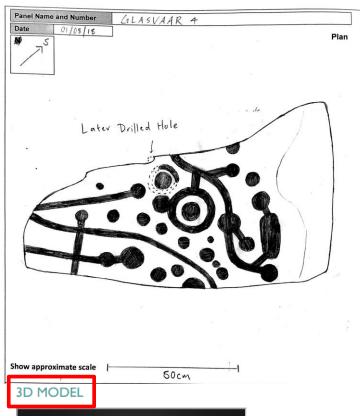
ROCK ART DATABASE

HISTORIC

SCOTLAND

ENVIRONMENT

Welcome Tertia Barnett Log Out



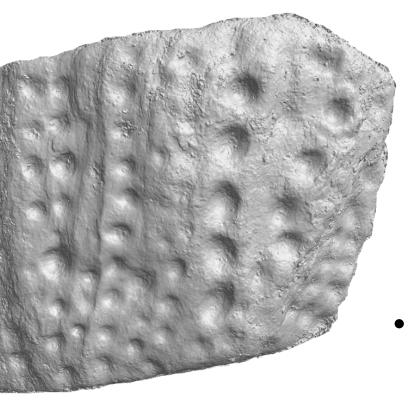


The user currently assigned to this panel must release it before you can assign it to yourself

VIEW/PRINT SCRAP DATA

VIEW IMAGES



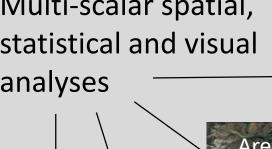


So far...

- 150 people trained
- 900 detailed rock art records produced
- Over 700 3D models created using Structure from Motion photogrammetry
- All data are publicly accessible on the Scotland's Rock Art Project website

Multi-scalar spatial, statistical and visual analyses

Inter- and intraregional











Research Workshop 1

Research approaches to rock art

- Theoretical approaches
- Digital approaches

9.45-10.00	Tertia Barnett	Introduction
10.00-10.30	Antonia Thomas	Experiencing Neolithic art in the past and present
10.30-10.55	Andrew Cochrane	Creativity in rock art: from matters of fact to matters of concern
	Aaron Watson	Structure from (e)motion
10.55-11.45	Discussion	
11.45-11.55	Break	
11.55-12.20	Gregory Currie	Symbols, artefacts and the idea of an aesthetic explanation
	Seren Griffiths	Moving beyond visual aesthetics
12.20-13.10	Discussion	
13.10-14.00	Lunch	
14.00-14.30	Andrew Bevan	Human-computer interaction in the prospection, visualisation
		and analysis of archaeological evidence such as rock art
14.30-14.55	Mark Lake	Modern spatial statistics move us beyond environmental
	Xavi Rubio-Campillo	determinism How do I know if I am wrong?
14.55-15.45	Discussion	HOW GOT KNOW IT FAITI WIGHTS!
15.45-15.55	Break	
15.55-16.20	David Cowley	'Still' in the eye of the beholder? Beyond looking at digital data
	Marta Díaz-	Beyond 'pretty images': digital technologies, rock art, and
46 20 47 40	Guardamino	posthumanism
16.20-17.10	Discussion	
17.10-17.15	Final comments	
17.30-19.00	Wine reception	

